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Cocoa Tutorials

Cocoa Architecture L1 - Controllers An app architecture series addressing how to structure Cocoa applications. This tutorial talks about window and view ...

The Complete MacOS Developer Course - Apps for the Desktop! : Storyboards and the UI <http://ytwizard.com/r/vqpVB5> <http://ytwizard.com/r/vqpVB5> The Complete **MacOS Developer** Course - Apps for the Desktop!

Swift OS X

Make An Application For Mac OS X Using Xcode!! MAKE A SUPER SIMPLE APPLICATION ON YOUR OWN WITHOUT ANY KNOWLEDGE OF PROGRAMMING LANGUAGE

*The possibilities are endless ...

Building a macOS menu bar app with string transforms - Swift on Sundays April 14th 2019 In this episode we jump ship to **macOS**, building an app for the menu bar that lets us transform text using ROT13, similar ...

Cocoa Programming L62 - Storyboards Introduction to using Storyboards for **OS X**. Twitter: <https://twitter.com/LucasDerraugh> GitHub: <https://github.com/lucasderraugh> ...

Cocoa Programming L2 - Application Overview An overview of what files are contained inside a **Cocoa** application, as well as how to navigate inside Xcode 4.

Cocoa Programming L74 - XPC Services How to create XPC Services and communicate between your main application and the service.

Twitter: <https://twitter.com/...>

Cocoa Programming L1 - Getting Started A series on how to develop **Cocoa** applications. More **Cocoa** tutorials are made today using Swift. Checkout my channel to see ...

Episode #1. Storyboards Xcode 9.2 / Swift 4.0.3 / **macOS** High Sierra 10.13.2 <https://medium.com/macos-app-development> Sample Code: ...

Using Storyboards for OS X Learn the basics of using storyboards and Swift to lay out your **Cocoa** application.

Cocoa Tutorial: Core Data Introduction in iOS and Mac OS Programming Part 1 TUTORIAL 1 OF 3 In this tutorial you are going to learn the basics of Core Data and how to create your own data model. Part 2: ...

Cocoa Programming L51 - View-Based NSTableView How to use view-based NSTableViews in **Cocoa** (Requires **Mac OS 10.7+**)

Cocoa Programming L65 - Creating Swift Frameworks How to create and use your own Swift Frameworks for **OS X** or iOS. I also show how to go about embedding 3rd party frameworks.

Cocoa Programming L11 - App Icon This video no longer applies to Xcode 4.4+, check out the revised version: <https://www.youtube.com/watch?v=b-eWpA29f4> How ...

Cocoa Programming L54 - Custom NSButton How to create your own custom button. **More on Core Animation:** ...

Cocoa Programming L7 - NSDatePicker How to use an NSDatePicker and NSTextField in **Cocoa** applications.

Cocoa Programming L14 - NSTableView adding objects How to implement NSTableView datasource methods. Key-value **coding** tutorial is here: ...

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